

Conference Program CSERC'20

Please note that the live sessions have different starting hours per day.

Whole day program day 1 and 2

- The keynote video's, the video presentations of the accepted papers and a virtual poster session can be accessed at any time.
- A discussion board is present for leaving questions and reactions related to the papers.
- Live discussion stream with the keynotes and the authors of the accepted papers. The questions that were gathered through the discussion board will be discussed and/or live questions can be asked.

October 19th 14:00 (CET) - Live session day 1

Keynote

Blair Taylor

Code Responsibly: Why Cyber is a Game Changer for Computer Science Education

Papers

Maik Benndorf, Gabriel Kind, Siewerts Hanna, Heinke Florian and Schneider Uwe

Towards a better understanding of students in the entry phase of their studies

William Johnson, Raj Sunderraman and Anu Bourgeois

Teaching Strategies in Software Engineering Towards Industry Interview Preparedness

Gunhild M. Lundberg and Ingunn Johanne Ness

Students imagination of future job – identity as an important employability aspect

Janet Liebenberg and Trudie Benade

Computing students' views on ethics

Posters

Sajid Nazir, James H. Paterson and Brian Hainey

Design and Delivery of Cloud Computing Syllabus for Computing Undergraduates

Fahmida Hamid and Farzana Rashid

Adjusting to The New Normal: Perspectives from An Introductory Programming Sequence Course

Yusuf Motara

A Curriculum for Functional Programming

October 20th 11:00 (CET) - Live session day 2

Keynote

Raymond Lister

On the Cognitive Development of the Novice Programmer

Papers

Majid Rouhani

Utilizing Slack as a communication platform in a flexible learning trajectory course: supporting the learning process

Marco T. Morazan

How to Make while Loops Iterative

Sjaak Smetsers, Erik Barendsen and Renske Talsma

Analyzing the Influence of Block Visualization on Novice Programmers' Reading Behavior Using Eye Tracking

Holger Günzel, Lars Brehm and Andreas Humpe

Learning Lab „Digital Technologies“ keeps distance

Ansgar Fehnker

A Sports Day for Programming

Posters

Ansgar Fehnker, Angelika Mader, Arthur Rump, Margot Rutgers, Lotte Steenmeijer and Chris Witteveen

Atelier - An Online Platform for Programming Tutorials

Marcella Veldthuis, Hani Alers, Aleksandra Malinowska and Xiao Peng

Flipped classrooms for remote teaching during the COVID-19 pandemic